

P.A.C.E.R. Fall 1980 Schedule

This fall PACER will conduct 7 races from September 12th through December 5th. There will be races every other Friday night. Also there will be one 1/24th scale race on a Saturday night in October and a 1/32nd scale stock-car enduro on a Saturday afternoon in November. Times and dates will be announced later as well as other details.

This season will debut the addition of a new class, 1/32nd scale stock-cars. This is a class being used in the Seattle area. We will use rules almost parallel to theirs. The cars are easy to construct and are a lot of fun to drive.

Plaques will be awarded to those who finish in the top of their class. Point standings will be kept to determine the winners. The best 4 out of 6 races will count for the total points. (The first race on September 12th will not count for points. It will be a tune-up race for fun only.) There will also be a separate class for new racers.

Entrance fee will be \$1.00 per night for both classes.

Schedule of races for fall of 1980:

<u>Date</u>	<u>Place</u>	<u>Time</u>
Sept. 12	Lee Dundas	7:00
Sept. 26	to be determined	"
Oct. 10	" "	"
Oct. 24	" "	"
Nov. 7	" "	"
Nov. 21	" "	"
Dec. 5	" "	"

RTR rules: Stock Parma or Champion chassis and motors. Painted bodies with at least one racing number. Maximum outside to outside tire track of 2 5/8th inches. Tires cannot extend beyond the outside of the body. Minimum of .060 inches clearance from bottom of chassis to track. F1 or open wheel cars will not be allowed.

Stock Cars: Frames must be inline with no hinges in chassis. Johnson, Mabuchi or Gp. 12 motors - no magnums. Maximum width of track and frame is 2 1/2 inches. Pans may not extend beyond leading edge of front tires or into fender cutouts. Bodies shall be replicas of American sedans having a wheelbase of 104 or more inches. Cars must have a racing number appearing in three locations: left side, right side and a large one on roof that is right side up when viewed from left of the car. Each car must have a scale driver.